

Push and pull motivations of Brazilian travel lovers

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ABSTRACT

Some people are more interested in traveling than others. What factors motivate people to travel? What are the factors that drive them to travel (push motives), and what are those that drive them to choose a certain type of trip (pull motives)? To answer these questions, this study conducted a two-phase investigation with Brazilians citizens: an exploratory and qualitative phase with 16 in-depth interviews and a descriptive and quantitative phase based on a model supported by the 3M Model of Motivation and Personality (Mowen, 2000), and interpreted using structural equation modeling, with partial least squares (PLS). The most important motives identified were push motives (to search for self-knowledge and personal development) and pull motives (to face adventures and challenges, seek novelty, have stories to tell, and experience cultural diversity).

Keywords: Tourism, Travel lover, 3M Model of Motivation and Personality, Consumer Behavior, Push and Pull Motivations.

1. INTRODUCTION

Data from the World Tourism Organization (UNWTO, 2016, p.2) show that international tourist arrivals have had virtually uninterrupted growth, "from 25 million in 1950 to 278 million in 1980, 674 million in 2000, and 1186 million in 2015." Estimates also indicate that the growth in international tourists is expected to increase by 3.3% per year to reach 1.8 billion in 2030 (UNWTO, 2016). Additionally, the share of tourism in emerging economies increased "from 30% in 1980 to 45% in 2015 and is expected to reach 57% by 2030" (UNWTO, 2016, p.3).

Although tourism has significantly grown around the world, this trend is not a global phenomenon. For example, Brazil's numbers cannot be compared with the tourism profiles of the leading countries or other emerging economies like China and South Korea (UNWTO, 2013).

According to the World Economic Forum (2017, p.15):

Brazil is blessed with the largest and most diverse natural resources on the planet (1st). It also has very strong cultural resources (8th), from sports and entertainment to several heritage cultural sites and significant business travel.

Despite its great potential, Brazilian tourism is still sluggish, representing 3.7% of the national Gross Domestic Product (GDP). Moreover, Brazil holds the 27th position in the travel and tourism competitive index (World Economic Forum, 2017), and doesn't rank among the top-20 countries that expend money on international tourism (UNWTO, 2016).

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Considering its great tourism potential, which has not been fully exploited, it is important that to investigate tourists' behavior in Brazil, we find ways to promote tourism among Brazilian people. This explains why motivational studies stand out in this research.

Mowen and Minor (2003) argue that motivation is an altered state that leads to behavior directed toward a specific goal. Motivation would then be made up of needs, feelings, and desires that drive people to a certain behavior. According to Caber and Albayrak (2016, p.75), "motivation is the starting point of the consumer decision process and an important construct for understanding tourist behavior," and for this reason it is a recurrent theme in the tourism literature and very important to marketing initiatives (Gazley & Watling, 2015; Caber & Albayrak, 2016).

However, as Festinger (1962) shows, cognitive dissonance could affect behavior. When it happens, motivation become a poor predictor of behavior. Therefore, the 3M Model of Personality and Motivation, also known as Mowen's 3M Model, serves as a relevant tool to examine motivations, personality, and behaviors, as it presents a nomological chain of constructs that indicates how personality influences motivations, which in turn influences the propensity to travel, ultimately influencing travel behavior.

Mowen (2000) used the theory of control adapted from Carver and Scheier (1990) to create the 3M Model. The theory of control presupposes that behaviors are guided by the discrepancy between the current position in which the individual is and the reference position in which the individual wants to be, thus integrating concepts of personality and motivation (Mowen, 2000). Therefore, motivation is not studied in isolation, but is related to personality traits and behaviors that minimize the effect of cognitive dissonance in the study.

In this regard, the 3M Model also aggregates personality traits at the analysis. At first glance, motivation and personality could seem technically dissociated; the former could be contextually or emotionally driven, while the latter seems to operate only from the biography of the subject.

However, Montgomery (2008, p. 129) shows that motivation "differs from personality in that it is a deeper and more abstract concept, although similar to it in the sense that motivations are also linked to the social environment and individual traits of the individual." To affirm the same, Mowen (2000) presents the explication of the personality concept used in the 3M Model:

Personality is a hierarchically related set of intra-psychic constructs that reveal consistency across time and that combine with situations to influence the feelings, thoughts, intentions, and behavior of individuals. (Mowen, 2000, p. 2)

Reflecting Mowen's (2000) ideas, Montgomery (2008, p.128) also describes "the combination of social with the individual results to the creation or development of the customer personality." These definitions are broader and imply the combination of personality traits, context, and motivations.

The above shows that motivational processes are intrinsically intertwined with personality traits and they are important elements to put together when trying to relate motivations and behaviors (Mowen, 2000).

Although many theories explain the tourism motivation, this study is based mainly on Crompton's (1979) view of push and pull motives. Gazley and Watling (2015, p.642) explain that "the idea behind this two-dimensional approach is that people travel because they are pushed by their own internal forces and pulled by the external forces of the destination attributes."

The push and pull motives, chosen as the theoretical basis of this study, are completely consistent with the 3M Model. Besides, the push and pull motives allow us to simplify the classification of motives as internal and external forces that drive travelers, providing a very valuable concept for tourist marketing activities.

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Basso (2008, p. 24) explains that "the psychological theories of personality indicate that BBR the motivations are the individual responses to the stimuli received and therefore are distinct from person to person." However, most studies seek to identify recurrent motivations between similar profiles with the objective of defining personas with whom it is possible to communicate more effectively. Therefore, even if push and pull are only an approximation of reality, they have often been used for many years by studies around the world and were chosen for this study.

> We decided to focus the study in a group of Brazilians who were already closely associated with traveling issues - the kind of people with a propensity to spend money and promote market growth. Accordingly, the study investigates the motivations of people who are strongly involved with trips, called travel lovers in this paper.

> Thus, the objective of the present study is to propose and test a model that investigates the relationships between the personality, motivation, and behavior of people who love traveling, supported by the 3M Model of Personality and Motivation and push and pull motivations theory. More specifically, the objectives of this study are to identify 1) the main motivations and relevant compound personality traits of people who love to travel and 2) the most important motivations that drive them to travel (pull) and to choose a specific type of travel (push).

> Achieving these objectives, by focusing on the most important motivations of the subjects investigated, is important since it can help marketing professionals and governments to promote tourism growth among travel lovers.

2. THEORETICAL FRAMEWORK AND HYPOTHESES

2.1. TOURISM CONSUMER MOTIVATION

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The study of motivation is quite complex since each individual has different reasons for consuming products and services. Past experience, life style, personality, and the image that an individual wants to project may all lead to different consumer motivations. In addition, the behavior process is the result of various "interrelated motives, which can vary from person to person and, over time, even with the same individual" (Dias & Cassar, 2005, p. 124). Park and Yoon (2009) point that motivational factors are a set of psychological needs that cause a feeling of psychological disequilibrium, which can be balanced again through the action of traveling. Thus, motivation would consist of needs, feelings, and the desires that lead people to manifest certain behaviors (Mowen & Minor, 2003).

Many studies on tourism motivation take a more general view of the motivations of travelers, as if there was homogeneity of motives. However, we have to consider that different market segments identified by demographics (gender, age, marital status, children, etc.) or psychographics (personality, motivations, values, lifestyle, etc.) and different types of products may cause variations in traveler motivations (Chen & Sasias, 2014; Galloway et al., 2008, Swarbrooke & Horner, 2002; Abosag & Farah, 2014).

Traveler motivations are also influenced by the rules that guide the consumption habits of the era in which they live. Because of that, more recent studies are focusing on understanding the motivations of tourists in specific niches, such as golfers (Kim & Ritchtie, 2012), cruise travelers (Hung & Petrick, 2011), adventure tourists (Schneider & Vogt, 2012), wellness tourists (Voigt, Brown, & Howat, 2011), and divers (Ong & Musa, 2012).

Dann (1977) mentions that travel motivations stem from two concepts: anomie and ego exaltation. Anomie would be the desire to "transcend the sense of isolation inherent in everyday life" (Fodness, 1994, p. 556), which "can only be fulfilled if the individual gets away from it all on vacation" (Crompton, 1979, p. 441). The exaltation of the ego stems from the need for recognition, which is obtained through the status conferred by travel.

The study by Fodness (1994) groups motivations into three main functions: a) the knowledge function, which refers to the attitudes to help people organize what they know and to best understand the world; B) the expression-of-value function, which refers to the attitudes that allow an individual to express their values, divided into ego, self-esteem, and improvement; and c) the adjustment function, which is a recognition of the fact that people strive to minimize pain and maximize reward (pleasure).

As for studies on motivations, one of the most recurrent tourism motivation theories is Crompton's push-pull theory (1979). Abosag and Farah (2014) explain that the push and pull motives can be seen in the perspective by Oliver (1997) that differentiates consumers' needs, wants, and desires. For Oliver (1997, p. 136), "needs are more aligned with deficits, while wants are results from desired enhancements."

Push motivations are determinants of behavior, or internal psychological variables, which motivate a person to travel, such as self-realization, prestige, social interaction, or sense of achievement (Abosag & Farah, 2016, Gazley & Watling, 2015; Caber & Albayrak, 2016). That is, push motives are the very personal needs and desires of each traveler, which lead to a travel demand.

On the other hand, pull motives are external to individuals and determine the behavior; they are situational and are related more to the characteristics of the destination than to the internal needs or personal values of the tourist (Abosag & Farah, 2016). That is, pull motives are external destination forces or factors attributed to those destinations.

The push motive would explain the desire to travel, while the pull motive would explain the selection of the destination (Crompton, 1979; Lundberg, 1990, Gazley & Watling, 2015; Caber & Albayrak, 2016). Push factors relate to intangible issues, inherent to the traveler such as a desire for escape, rest, adventure, or prestige. On the other hand, pull factors relate to the tangible or intangible attractions of the destination (Uysal & Hagan, 1993, Gazley & Watling, 2015; Caber & Albayrak, 2016). Therefore, Galloway (2002) affirms that to analyze travel motivation it is mandatory to specify what are the pull and the push elements and how they are associated.

Several studies used the push and pull approach as motivational factors to understand tourist behavior in different themes, such as events (Lee, Lee, & Wicks, 2004), senior citizens (Jang & Wu, 2006), and satisfaction and destination loyalty (Yoon & Uysal, 2005). Kirkwood (2009) and Chang, Liu, and Chen (2014) explored the push and pull motives in entrepreneurial behavior and migration in virtual social networks.

The objective of this study is to understand the push and pull motives of people who love traveling. This construct, called travel orientation, was considered a strong and continuous affective/cognitive tendency towards active and passive involvement with travel. Although the tourists studied here represent a large population with varied interests and profiles, the group brings together people with an uncommon interest in trips.

Another important theory of tourist motivation is the Travel Career Ladder (TCL) developed by Pearce (1988, 1991, 1993), Pearce and Caltabiano (1983), and Moscardo and Pearce (1986). The theory states that the tourist motivation can occur at five different levels: a) relaxation needs; b) safety requirements; c) relationship needs; d) self-esteem and development needs; and e) the self-actualization and self-fulfillment need. Thus, travelers have a career in which the most inexperienced would turn to the most basic needs and the most experienced to the higher-level needs.

However, one should point out that similar to Maslow's theory, travelers do not move strictly from one level to another that is, some needs can prevail depending on the traveler's career stage.

Pearce and Lee (2005) found results that were a little inconsistent with the TCL theory. The authors found that the most important factors for the most experienced travelers were the joy of experimenting with different cultures and the thrill of having close encounters with nature. As for stimulation, personal development, relationships and security, BBR 16,1

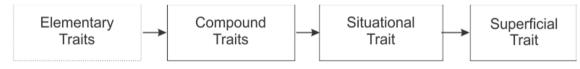
BBR self-fulfillment, nostalgia, romance, and recognition, they were higher -priority reasons for the less experienced. Motivators such as escape, relaxation, relationship improvement, and self-development were seen as part of the central spine of motivation for all travelers, whether they are more or less experienced. 67

2.2. 3M MODEL

The Model 3M of Motivation and Personality is a meta-theory, which integrates theories and models derived from the psychology and constructs related to consumer behavior, with the objective of constructing a general and coherent theory about motivation and personality (Mowen, 2000). Since its creation in 2000, the model was used successfully to evaluate the relations between behaviors, personality traits, and motivations in several studies around the world, such as in Pieske (2008), Basso (2008) Avelar (2011), Mowen, Longoria, and Sallee (2009), Sun and Wu (2011), Mowen and Sujan (2005), Fang and Mowen (2009), Scott and Mowen (2007), and Schneider and Vogt (2012).

The 3M Model suggests four levels of personality traits organized hierarchically (Figure 1). The way traits were arranged differs from the other personality models, since it creates a nomological network, which helps to explain the antecedent traits of the behavior studied (Mowen, 2000).

Figure 1 - 3M Model



Source: Mowen (2000)

Mowen (2000) explains that the structure of personality traits can be organized according to increasing levels of abstraction, starting from elementary personality traits, which are abstract and comprehensive, to behaviors that can be easily observed. The study by Schneider and Vogt (2012) is a good example to show how the four levels of traits are used.

At the primary level of the Schneider and Vogt (2012) framework are the personality traits indicated by Mowen (2000): openness to experience, conscientiousness, introversion, agreeable, emotional instability, need for body resources, need for material resources, and need for arousal. The elementary traits are related to individual preferences and predispositions due to genetic heritage and what is learnt at the beginning of an individual's life (Mowen, 2000; Monteiro, 2006).

The elementary traits were not evaluated in this study because with the addition of the push and pull motives, the model structure needed to be simplified for reasons of parsimony. Mowen and Sujan (2005) also conducted a study using the 3M Model without including the elementary traits.

This study starts modeling at the level of compound traits, defined as the elementary traits plus the effects of the individual's learned history and cultural environment. Schneider and Vogt (2012) studied the following constructs at the compound level: need for learning, competitiveness, and altruism.

The third level consists of situational traits, which represent the tendency to act in specific behavioral contexts. They are a combination of elementary traits, compound traits, prior learning, and context. Schneider and Vogt (2012) used the following constructs at the situational level: interest in cultural experiences and need for uniqueness. The situational trait used in this study was travel orientation, the main construct of the model.

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At the fourth and last level are superficial traits (e.g., consuming ecological products or the act of travel), which represent long-lasting dispositions to act in specific behavioral ways. Schneider and Vogt (2012) studied the propensity for adventure tourism at the superficial level, which was the focus of their research.

Compound and situational traits are related to the internal behavior motivators, while superficial traits refer to the external motivators or true behavior (Basso, 2008), which this study associates with the act of traveling or with the frequent traveler.

Similar to Mowen and Sujan (2005) and Fang and Mowen (2009), the motives identified in the qualitative phase of this study were added to the personality traits such as push/ situational and pull/superficial motives to form the model studied. The authors explain that these motives can operate at both levels, so the model can be structured and motives incorporated at both the situational and superficial levels, which is what this study's model also followed (Figure 2).

Figure 2 - 3M Model adapted



Source: Authors (2015)

2.3. Hypothesis

Following these previous studies, push motives are set as situational motives, preceded by compound personality traits and acting as antecedents of travel orientation. Push motives predates the situational trait of travel orientation because they refer to what drives a person to travel, which is an internal motive.

The compound traits in the 3M Model predate the situational traits, so this study sets them as antecedents of the situational motives, which predate the situational trait of travel orientation. We propose the following hypotheses to evaluate the relationships cited:

There is a positive linear relationship between compound personality traits and push/ situational motives (H1a, H1b, H1c, H1d, H2a, H2b, H2c, H2d, H3a, H3b, H3c, and H3d).

There is a positive linear relationship between push/situational motives and travel orientation (H4a, H4b, H4c, and H4d).

The motives and the compound traits mentioned in each hypothesis were identified at the qualitative phase and are shown in Table 3.

Pull motives are set as superficial motives and are preceded by travel orientation. They are external motives that affect the act of traveling and determine the kind of trip the person chooses. These are summed up in the following hypotheses:

There is a positive linear relationship between pull/superficial motives and the act of traveling (H5a, H5b, H5c, and H5d).

There is a positive linear relationship between travel orientation and pull/superficial motives (H6a, H6b, H6c, and H6d).

3. METHODOLOGY

The study was conducted in two phases. The first phase was exploratory and qualitative, performed through in-depth interviews and supported by content analysis techniques (Bardin, 2009). The findings from the qualitative phase supported the construction of the model and the scales used at the second quantitative phase. The second phase was descriptive and quantitative, performed though a survey application and interpreted using structural equation modeling, with partial least squares (PLS).

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3.1. Phase 1 - Qualitative

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Aiming to identify the motivations and compound personality traits of those who love traveling, a qualitative phase was initiated with semi-structured in-depth interviews. The initial cases consisted of three people who said they love traveling and are very much involved with travel issues. Thus, the snowball technique (Malhotra, 2001) was employed, where one interviewee refers to other individuals who also love to travel, and thus the other 13 people were identified. In total, 16 people, with different profiles were interviewed. All of them were from Brazil and were distributed in four different locations: Brasília (Federal District), São Paulo, Minas Gerais, and Rio de Janeiro (Table 1).

Interviewee	Age	Gender	Marriage Status	Education/Professional area
E1	24	М	Single	Business Administration
E2	30	F	Single	Editorial Production
E3	61	F	Widow	Social Services
E4	49	F	Divorced	Accountancy
E5	31	М	Single	Tourism
E6	24	М	Single	Communications
E7	39	F	Single	Law
E8	50	М	Divorced	Electrical engineering, and accountancy and finance
E9	57	М	Married	Languages / Finance Management
E10	28	F	Single	Marketing and Advertising
E11	27	F	Single	Communications and Project Management
E12	28	F	Single	Advertising
E13	26	F	Single	Marketing and Advertising
E14	42	М	Married	Law
E15	24	М	Single	Public Relations (Student)
E16	31	F	Single	Public Relations

Table 1 - Profiles of interviewed people

Source: Authors (2015)

The number of cases was determined by the saturation point as per Fontanella, Luchesi, Saidel, Ricas, Turato, and Melo (2011) and Fontanella, Ricas and Turato (2008). These authors explain that when answers start becoming very repetitive and similar, without providing anything significantly new, it means the investigation has achieved the saturation point and the sample size is adequate.

The interviews were clearly oriented to a research about people who love traveling; respondents were encouraged to speak as long as they wanted about the issues raised (Table 2). The interviews lasted from 40 to 90 minutes and were conducted between September and December 2015. All the interviews were recorded and transcribed for further analysis.

The analysis was performed using content analysis techniques (Bardin, 2009) with the support of a software named Atlas Ti 5.7.1. In accordance with Bandeira-de-Mello and Cunha (2006), we performed a careful reading of all the interviews to understand the repetitive points and to identify the complete ones for codification and initial categorization. Then, the similarities and differences found in the answers were systematically compared to generate conceptual categories grouped according to selected phrases from the interviews. A numerical analysis of the citations for each category was made, identifying groundedness, which refers to the number of fragments encoded with a certain code. Thus, we were able to identify the most important categories, or those with greater groundedness, to deem them the most recurrent motivators and personality traits in this study.

Table 2 - Interview questions	BBR 16,1
1. How did you start to like traveling?	
2. Why do you like to travel?	70
3. Do your closest friends and family travel too?	
4. Do you prefer travelling alone or with others? Why?	
5. What does travelling mean to you?	
6. What kind of place do you prefer to go to?	
7. What programs do you enjoy doing when you are traveling?	
8. Do you save money to travel? How? Do you cut other expenses?	
9. Do you consider travel as one of the priorities of your life? If so, what do you do to ensure this priority?	
10. How often do you travel?	
11. What was the longest period you've spent traveling without returning home? How was it?	
12. How do you choose your tourist destination? What influences you?	
13. In everyday life, do you find yourself dreaming/thinking about travel? What are these thoughts?	
14. How do you feel when you are traveling? Why?	
15. How do you feel when you go home? Why?	
16. How do you feel on the eve of a trip? Why?	
17. What should a perfect trip have? What cannot happen?	
18. How do you feel when you go for a long time without traveling?	
19. What do you do to quench your will to travel when you cannot travel?	
20. If you could not travel any more, what else would you miss? How could you afford this?	
21. Does traveling make you feel free? Why?	
22. Do you think the trips that you have done to date have transformed your life? Why and how?	
23. Do you live a simpler and more authentic life when you travel? What do you feel about such a life?	
24. Do you think you can be more yourself when you travel? Tell me more about.	
25. Do you consider yourself a dreamy person? Why?	
26. Do you consider travel to be a form of escape? Escape from what?	

3.2 Phase 2 - Quantitative

In the quantitative phase, we distributed an online self-administered survey questionnaire through Facebook, e-mail, and travel discussion forums. A total of 748 individuals from Brazil responded to the questionnaire. The sample size was determined in accordance with the requirement of the analysis techniques suggested by Hair, Black, Babin, Anderson, and Tathan (2009) and Hair, Hult, Ringle, and Sarstedt (2014a).

Since it was not possible to know if the respondent really likes to travel, we used the construct Travel Orientation as a central construct model to filter this issue. This construct enabled the measurement of how much travel-oriented the respondent was, so we were able to use structural equation modeling to evaluate the relation of the Travel Orientation construct with other studied constructs.

As the theoretical and conceptual analyses performed indicated the presence of formative constructs (Hair, Black, Babin, & Anderson, 2014b), we decided to interpret the data using structural equation modeling with partial least squares. This method was chosen, because PLS is strongly indicated to deal with formative constructs (Hair et al., 2014a).

4. RESULTS

4.1. PHASE 1 - QUALITATIVE

Seven main motivations of travel lovers were identified and classified according to Crompton's (1979) push and pull motives. Four compound personality traits were also identified.

The motives *search for self-knowledge and personal development* (AUT), *search for authenticity and freedom* (EUAUT), and *break the routine and escape from reality* (ROT) were classified as *travel orientation* antecedents (push). This classification was made because these constructs seemed to point to an internal traveler issue that drives the desire to travel.

These interviewees' comments exemplify push motives:

Search for self-knowledge and personal development (AUT)

Travel alters my behavior, with my way of dealing with the reality here; it increases my ability to tolerate differences, to open my mind about the size of the world, and to value what may be different and people's capacity to build new and better things for the world (E15).

Ah, it is life changing. I think it was as if a paradigm was broken, right? This is what I told you at the beginning, that you think it is very difficult, very complicated to travel, but it is not ... I learnt a lot. ... So, I changed the way I see myself, my attitudes, and priorities (E10).

Search for authenticity and freedom (EUAUT)

I think that if you get rid of some cultural and social issues of your own reality, this inevitably brings you to a higher level of (...); you are going somewhere where most people do not know you, and in a way you are a blank page. (E15)

It is the literal meaning of traveling, my dear; if you do not travel, you are imprisoned. But if you travel, you are free. You are stuck in one place, in just one place, for instance, Belo Horizonte, and you are only in Belo Horizonte! You are imprisoned. You leave Belo Horizonte, and you are free! So if you do not travel, it is like you are in jail. (E11)

Break the routine and escape from reality (ROT)

So I think that travelling is really to escape from this routine, from the beans and rice you eat every day, and trying to live other things. (E2)

On the other hand, the motives *experience cultural diversity* (DIV), *experience adventures and challenges* (AVE), *seek novelty* (NOV), and *have stories to tell* (HIS) were classified as *pull*/causes triggered by *travel orientation*. The reasoning for this classification was that these related more to external issues, allowing for choice in the type of travel and/or choice of destination. The following comments exemplify pull motives:

Experience cultural diversity (DIV)

It is because I like to meet new people, I like to get to know different cultures and different languages. (E16)

I like tourism. If the city I am in has a museum or something like that, I like to visit it, I like to know the local culture, I like to chat with people that live in that region, to know the history of the place. (E2)

I really like to walk in the streets. I like the typical tourist attractions; however I also like to see what is behind those attractions. (E9)

Experience adventures and challenges (AVE)

It is so much fun that in the middle of my trip to China, I went to Vietnam. That was the craziest thing I have ever done in my life, and still I do not know why I did not do more. (E11)

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An experience can turn into a challenge. In China, one thing I wanted very much was to test my limit, that is, to eat something exotic. So, I ate a scorpion in China, which was something I wanted to do. In a way, it also has to do with the capacity to overcome something. (E15)

Seek novelty (NOV)

I think that in my case, there has to be something new. There has to be something that will add value, and for you it is something different, regardless of where you are (E5).

I like to travel, as I like to see different things. I find it an exceptional experience to be in an environment totally different from what I am used to, to see a completely different reality (E11).

Have stories to tell (HIS)

I am alive and I have stories to tell. Otherwise, I do not live just to survive. Something like this: to be proud of my life, I want to have experienced a lot of interesting stuff and therefore I want to live even more interesting stories (E11).

There, I feel the willingness to talk with people I like, people who are close to me, and talking about the trip. ... (E9)

Besides the motives, the following compound personality traits are also defined during the qualitative phase: *need to learn (NA), self-Efficacy (AUF), need for play (ND),* and *ro-manticism (ROM)*. The first three were already applied by Mowen (2000) in the 3M Model, and are adapted for this study. The definition of each compound trait/construct is provided in Table 3.

The compound personality trait - *romanticism (ROM)* - was found at the interviews identified by the subcategories *imaginative, dreamer*, and *curious*. That confirms what was found in the literature about romanticism in traveling as seen in Holbrook and Olney (1995). The authors studied romanticism and wanderlust to explore the effect of personality on tourist preferences, dividing the preferences between classicism and romanticism. The authors cite Pirsig (1974, p. 67) contrasting the two concepts:

The romantic way is mostly inspired, imaginative, creative, and intuitive. Feelings rather than facts predominate [...] The classical mode [...] is simple, unadorned, emotionless, economical and carefully proportioned. Its purpose is not to inspire emotionally, but to bring order to chaos [...] People tend to think and feel excessively in one way or another.

The interviewees showed a tendency to be more romantic than classic, because it was set as a construct of the model. The following comments exemplify the romanticism trait:

I need a little magic, a little imagination, and travel can boost that. (E11)

I am very dreamy; sometimes I stop and dream about these things that I would like them to happen to me, right, that they materialized in my life. (E2)

I am Virgo, so that every time I need to check if the lead weights are pinning me to the ground. I dream a lot! (E9)

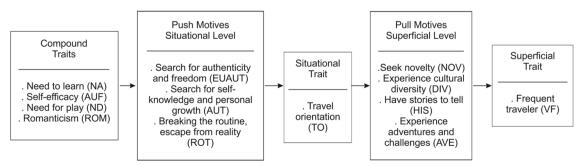
The constructs/traits *travel orientation* (TO) and *frequent traveler* (VF) were also defined according to the qualitative phase that identified five recurrent behaviors among the interviewed: 1) they set travel as a high priority of their lives; 2) they influence other people; 3) they make specific savings and/or commit part of the budget to travel; 4) they value the planning and research phase as a special stage of the journey; 5) they have a great trip (in terms of distance, complexity of planning, and financial investment) at least once a year.

According to the qualitative results, we structured a nomological model, based on Mowen's (2000) and Crompton's (1979) recommendations (push and pull).

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16,1	Construct	Type/Level	Description	Source of scale
73	Need to learn (NA)		The individual's tendency to engage and appreciate significant intellectual challen-	
	Self-efficacy (AUF)	Compound traits	ges. Capacity and intrinsic motivation to organi- ze and execute the actions required, accor- ding to the perceived personal resources.	Adapted from Mowen (2000) and Monteiro (2006)
	Need for play (ND)		Tendency to perform hedonistic activities (diversion, fantasy, excitement, and sensory stimulation) without immediate productive aims.	(2000)
	Romanticism (ROM)		Tendency to value feelings, dreams, and imagination.	
	Travel orientation (TO)	Situational trait	Strong and continuous affective/cognitive tendency towards the active and passive involvement with travel.	
	Search for authenticity and freedom (EUAUT)		To experience freer, simpler and more authentic moments, more connected with one's "true self."	
	Search for self-knowledge and personal growth (AUT)	Push motives (situational level)	Learning more about oneself, and personal development.	
	Breaking the routine, escape from reality (ROT)		Escaping from common places and the routine, seeking rest, relaxation, and escape from everyday reality.	Qualitative phase
	Seek novelty (NOV)		Getting to know and experience new thin- gs, different from those already familiar with.	(ad hoc)
	Experience Cultural Diversity (DIV)	Pull motives	Interest in traditions, art forms, celebrations and experiences that reflect the diversity and character of a place and its people.	
	Experience adventures and challenges (AVE)	(superficial level) Experience the unknown, bringing challen- ges that enrich the experience.		
	Have stories to tell (HIS)		A chance to hear stories and have special experiences that become good stories to tell, reinforcing one's own identity.	
	Frequent Traveler (VF)	Superficial trait	Act of traveling.	

Figure 3 - Nomological model



As seen in Figure 3, the model goes from more abstract elements to more concrete behavior. It aggregates the compound traits of personality as the antecedents of push motives, preceding situational travel, which in turn precedes the pull motives that affect superficial traits, that is, concrete behavior (the act of traveling). We evaluated the model in the quantitative phase, as described in the sequence.

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4.2. Phase 2 – Quantitative

4.2.1. Respondents' Profiles

The percentage of women (70%) was higher than that of men (30%). This is probably because the questionnaire was distributed mainly through Facebook, for which most users in Brazil are women in terms of both number and participation (Gauge, 2014). The age of respondents varied between 15 and 71 years, with an average age of 34 years. With regard to marital status, 51% were single and 39% married. All of the respondents had attended college, although some were still studying; thus, 17% did not yet have a college degree. Of the respondents, 75%, had an income above 2,675 BRL with a maximum of 17,434 BRL. This range represents the three highest income levels in Brazil according to the criteria of the Brazilian Association of Research Enterprises (ABEP, 2014). This is probably because people interested in traveling – by no means a cheap activity – are relatively rich.

4.2.2. Scales and formative and reflexive constructs

Based on the results of the qualitative phase and the 3M Model, we defined 13 constructs for the model. A scale was elaborated using some items adapted from previous studies while some completely new ad hoc ones were created from the findings of the qualitative phase.

We conducted a pilot test to evaluate the scales first, which we monitored with 20 respondents. After the pilot test, the instrument was improved according to the doubts and difficulties expressed by the respondents for each item. We evaluated all the questions (Table 4) by using a 11-point scale that ranged from 0 ("totally disagree") to 10 ("totally agree").

Construct	Indicator	Code
	I enjoy learning new things more than most other people do	NA1Q19
Need to learn (NA)	I greatly value knowledge	NA2Q13
	I have fun getting new knowledge	NA3Q14
	Acquiring new knowledge is essential to my life	NA4Q15
Self-efficacy(AUF)	I like to be in control of the things that happen to me	AUF1Q9
	I can achieve my goals once I make a decision	AUF2Q10
	I am a very determined person	AUF3Q11
	I have persistence in achieving my goals	AUF4Q12
	I am a relaxed person	ND1Q1
Need for play (ND)	I am a playful person	ND2Q2
	I like to have fun more than most others do	ND3Q17
	I am a dreamer	ROM1Q3
Romanticism	I am an enthusiastic person	ROM2Q4
(ROM)	I am an imaginative person	ROM3Q5
	I very much like to experience new things	ROM4Q16

Table 4 - Scale indicators

BR		A top priority in my life is to travel	TO1Q50
6,1		I like to travel more than most other people do	TO2Q39
	Travel orientation	The people with whom I relate know that traveling is one of my great passions	TO3Q51
75	(TO)	Traveling is one of the things I like to do most in life	TO4Q21
	_ ` `	Traveling is a life purpose to me	TO5Q22
		My passion for travel influences others	TO6Q52
		I think about the traveling I will do with all the money I save	TO7Q53
	Search for	Traveling allows me to be more authentic	EUAUT1Q2
	authenticity	When I'm traveling, I'm more connected with the real me	EUAUT2Q3
	and freedom	When I'm traveling, I care less about what people will think of me	EUAUT3Q3
	(EUAUT)	When I'm traveling, I feel freer then ever	EUAUT4Q3
	0 1 6 16	Traveling allows me to meet my true self	AUT1Q23
	Search for self- knowledge and	Traveling leads to personal growth	AUT2Q24
	personal growth	Traveling increases my self-awareness	AUT3Q25
	(AUT)	Traveling alters my way of dealing with reality at my place of origin	AUT4Q26
		I like to travel to get out of the daily routine	ROT1Q45
	Breaking the	I like to travel because it brings me to another reality	ROT2Q46
	routine, escape from reality	Traveling means rest and an escape from any kind of stress	-
	(ROT)		ROT3Q30
	()	When I'm travelling, I feel as if I've got a break from real lifeI always prefer to travel to places I have never been, instead of going to	ROT4Q35
		excellent places that I already know	NOV1Q47
	Seek novelty (NOV)	An ideal travel itinerary has to have new things that I have never seen or experienced.	NOV2Q54
		When I am traveling, I very much like to be in an environment completely different from what I am used to.	NOV3Q37
		I find it fascinating to get in touch with different cultures while traveling	DIV1Q56
	Experience cultural	Experiencing cultural diversity while traveling allows me to better unders- tand the differences.	DIV2Q57
	diversity (DIV)	When I am travelling, I like to deeply experience the local customs and see how people live.	DIV3Q31
		Experiencing cultural diversity expands my view of the world.	DIV4Q58
	Experience	I like the challenges that travel provides me.	AVE1Q40
	adventures and	When I am travelling, I am not afraid to face the unknown.	AVE2Q38
	challenges (AVE)	I like to test my limits when I travel.	AVE3Q41
		I like to talk about my travels, since it makes me feel important.	HIS1Q44
	Have stories to tell	I like to talk about my travels, since they are an important part of who I am.	HIS2Q43
	(HIS)	I like to be able to talk about the places I have visited and the things I have seen.	HIS3Q42
		I travel abroad at least once a year	VF1Q59
	F actoria a a b b a b a b b a b b a b b b b b b b b b b	I travel out of the city I live in, at least once a year	VF2Q60
	Frequent tra- veler (VF) (An	I plan my life to include an annual trip to a place I've always wanted to go	VF3Q62
	explanatory note clarified that all	I plan my life to include an annual trip different from anything I've ever done	VF4Q61
	questions related	I always have a scheduled trip	VF5Q63
	to leisure trips)	People know me as a person who travels a lot	VF6Q64
		I save money to travel every year	VF7Q65

We performed the operationalization of constructs such as reflexive or formative ones by using a theoretical and conceptual evaluation according to Hair et al. (2014b). To validate the reflexive scales, we conducted a unidimensionality analysis using an exploratory factor analysis (EFA), through principal components extraction and varimax rotation (Table 4). The results confirmed the unidimensionality and appropriateness of the technique (KMO >0.5, Bartlett <0.05, variance extracted > 60%; commonalities > 0.4) for all items, with the exception of item VF1Q59, whose communality and variance were below ideal. Therefore, we excluded the item. We evaluated the scale reliability by using Cronbach's alpha, and all constructs presented acceptable results (> 0.7) (Hair, et al., 2014a) (Table 5).

Construct	Indicator	Loading	Communality	variance Extracted	KMO	Bartlett	Cronbac	
	AUF1Q9	.668	.447				0.876	
Salf office out (ALTE)	AUF2Q10	.893	.797	73.7	0.79	.000		
Self-efficacy (AUF)	AUF3Q11	.927	.860	/3./	0.79			
	AUF4Q12	.919	.844					
	AUT1Q23	.869	.755					
Search for self-knowledge	AUT2Q24	.917	.841	79.12	0.815	.000	0.912	
and personal growth (AUT)	AUT3Q25	.926	.857	19.12	0.815	.000	0.912	
	AUT4Q26	.845	.714					
	EUAUT1Q27	.845	.714					
Search for authenticity and	EUAUT2Q32	.837	.700	72.09	0.779	.000	0.871	
freedom (EUAUT)	EUAUT3Q33	.829	.688	72.09	0.779			
	EUAUT4Q34	.884	.782					
	NA1Q19	.769	.591					
Need to learn (NA)	NA2Q13	.928	.861	79.6	0.824	.000	0.913	
ineed to learn (INA)	NA3Q14	.936	.877	/9.0		.000	0.915	
	NA4Q15	.926	.857					
	ND1Q1	.914	.835		0.641	.000		
Need for play (ND)	ND2Q2	.913	.833	73.6			0.817	
	ND3Q17	.736	.542					
	ROM1Q3	.846	.715		0.815			
Dementicient (DOM)	ROM2Q4	.875	.765	70.4		000	0.950	
Romanticism (ROM)	ROM3Q5	.834	.696	70.4		.000	0.859	
	ROM4Q16	.800	.640					
	ROT1Q45	.838	.703				0.825	
Breaking the routine. escape	ROT2Q46	.825	.681	65 67	0746	000		
from reality (ROT)	ROT3Q30	.780	.609	65.67	0.746	.000		
	ROT4Q35	.797	.635					
	VF1Q59*	.618	.382					
	VF2Q60	.672	.452					
	VF3Q62	.793	.630					
Frequent traveler (VF)	VF4Q61	.823	.677	58.93	0.884	.000	0.881	
	VF5Q63	.836	.699					
	VF6Q64	.802	.643					
	VF7Q65	.802	.643					

Table 5 - Unidimensionality analysis with reflexive constructs

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16,1		TO1Q50	.912	.832				
10,1		TO2Q39	.840	.706				
77		TO3Q51	.915	.838				
	Travel orientation (TO)	TO4Q21	.854	.729	75.5	0.928	.000	0.946
		TO5Q22	.887	.787				
		TO6Q52	.861	.741				
		TO7Q53	.807	.652				
	Parameter		> 0.4	> 0.4	> 60%	> 0.5	< 0.05	> 0.7

*After VF1Q59 was excluded, the extracted variance increased to 63.44%

Source: Authors (2015)

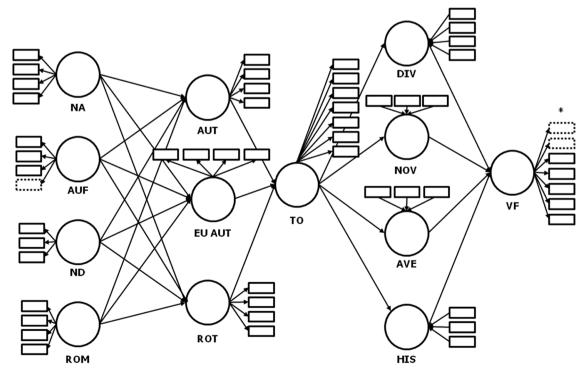
4.2.3. OUTLIERS, NORMALITY, AND LINEARITY

Among all 748 responses collected, we found 16 outliers. These were excluded, since they formed only a small percentage (2%) of the data. Thus, 732 valid responses remained. To assess normality, we applied the Kolmogorov-Smirnov test. All p values were <0.005, confirming the non-normality. The Spearman's test applied to assess linearity presented a significant 1% two-tail correlation, indicating linearity.

4.2.4. Reflexive And Formative Measurement Model

The hypothetical model (Figure 4) shows a completely sequenced structure; that is, all constructs of one level are linked to the next. Figure 3 also shows which construct was operationalized as formative (arrows pointing to the circle – AVE, DIV, HIS, and NOV) and reflexive (arrows pointing from the circle – all the other constructs).

Figure 4 - Hypothetical model



Dashed items were excluded during the analysis. Source: Authors (2015).

We evaluated the reflexive measurement model using compound reliability tests, a reliability indicator assessment (outer loadings), and convergent and discriminant validity analyses. All the constructs showed compound reliabilities above 0.7, and AVE (average variance extracted) above 0.5, indicating that convergent reliability and validity findings were within the parameters. With regard to the reliability indicator, two items presented factor loadings below the expected parameters (0.708 – Hair et al., 2014b): AUF1Q9 (0.704), and VF2Q60 (0.673). Excluding indicators with low loadings resulted in an increased compound reliability and AVE; thereby, justifying the procedure (Hair et al., 2014b).

Specific formative constructs needed different measures: convergent validity, collinearity between indicators, convergent validity, and significance and relevance. All the analyses were conducted according to the parameters indicated by Hair et al. (2014b).

4.2.5. Evaluation of the Structural Model

Evaluation of the outer model consisted of the following measures: 1) collinearities; 2) path coefficients (beta weight), which indicate the strength of the relationship between the two constructs; 3) t values, which evaluate the significance of the relationships; 4) coefficient of determination R^2 , which represents the amount of explained variance of the endogenous constructs; 5) the effect size f^2 , which measures how much an independent construct contributes to the R^2 of the dependent construct. Table 6 shows the parameters of the measures:

Measure	Parameters		
Collinearity among the indicators	> 0.2 < 5		
	>= 0.25 weak		
R ²	>= 0.5 moderate		
	> = 0.75 substantial		
	>= 2.57 significance at 1%		
t value	>= 1.96 significance at 5%		
	>= 1.65 significance at 10%		
	>= 0.02 small		
f ²	>= 0.15 medium		
	>= 0.35 large		

Table 6 - Evaluation parameters

Source: Based on Hair et al. (2014)

We did not find any problems of collinearity among the constructs of the model. Table 7 shows the values of R^2 , the test indicating whether each hypothesis was supported, as well as the size of the effect.

Only H1a and H2a were not confirmed, indicating that no relationships were found between the personality trait *self-efficacy* (AUF) and the push motives *search for authenticity and freedom* (EUAUT) and *search for self-knowledge and personal development* (AUT). Although all the other hypotheses were confirmed, only five (H4b, H6a, H6b, H6c, and H6d) had an effect size, f², between large and medium, indicating that the independent construct affected the dependent construct in a relevant manner.

H2b, H2d, H3a, H3b, H3d, H4c, and H5b presented f^2 values below the indicated parameters, showing that although the relationships were significant, the independent constructs alone did not show a relevant impact on the dependent constructs.

Regarding the explanatory potential of the antecedent constructs for the consequents (R^2) , the explanatory capacity for the construct *travel orientation* (TO) was moderate (55%)

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16,1 Table 7 - Evaluation of the structural model

		\mathbb{R}^2	t value	Significance	Support	Path	f^2	Effect size
Hla	AUF > EUAUT		0.155	NS	No	-0.007	0.000	NA
H1b	NA>EUAUT	0.369	5.558	1%	Yes	0.251	0.041	Small
Hlc	ROM > EUAUT	0.309	5.047	1%	Yes	0.260	0.035	Small
H1d	ND >EUAUT		3.839	1%	Yes	0.180	0.027	Small
H2a	AUF > AUT		0.043	NS	No	0.002	0.000	NA
H2b	ND>AUT	0.483	2.109	5%	Yes	0.091	0.008	AB
H2c	ROM > AUT	0.485	5.730	1%	Yes	0.346	0.076	Small
H2d	NA>AUT		6.320	1%	Yes	0.328	0.084	Small
H3a	AUF > ROT		2.157	5%	Yes	0.098	0.009	AB
H3b	NA>ROT	0.353	2.685	1%	Yes	0.148	0.014	AB
H3c	ND > ROT	0.555	2.782	1%	Yes	0.118	0.011	AB
H3d	ROM >ROT		5.558	1%	Yes	0.321	0.052	Small
H4a	EUAUT > TO		2.837	1%	Yes	0.144	0.016	AB
H4b	AUT > TO		11.486	1%	Yes	0.579	0.246	Medium
H4c	ROT > TO		1.688	10%	Yes	0.063	0.005	AB
H5a	NOV > VF		4.423	1%	Yes	0.199	0.028	Small
H5b	DIV>VF	0.355	2.325	5%	Yes	0.108	0.009	AB
H5c	HIS > VF	0.333	3.855	1%	Yes	0.188	0.031	Small
H5d	AVE >VF		4.452	1%	Yes	0.213	0.032	Small
H6a	TO > NOV	0.427	24.367	1%	Yes	0.654	0.746	Large
H6b	TO >DIV	0.396	21.622	1%	Yes	0.629	0.655	Large
H6c	TO>HIS	0.456	24.988	1%	Yes	0.675	0.838	Large
H6d	TO > AVE	0.492	27.347	1%	Yes	0.701	0.969	Large

NS - Non-significant

NA - It does not apply, as it is non-significant

AB - Below the recommended parameters; although significant, the effect is small.

Source: Study Data (2015)

and *frequent traveler* (VF) low (36%). Hair et al. (2014b) suggest that 20% is an acceptable number for exploratory studies on consumer behavior. These results, although lower than those found by Monteiro (2006) for compulsive shopping (84.3%) and fashion habits (66.6%), were close to the average (44%) reported by Mowen (2000) with the 3M Model.

Regarding the formative constructs, we were able to identify one with the greatest effect on the construct *frequent traveler* (VF), through the evaluation of total effects (NOV > VF: 0.199, DIV > VF: 0.108, HIS > VF: 0.188, AVE > VF: 0.213). The construct *experience adventures and challenges* (AVE) had the greatest impact on the VF construct.

It was also possible to identify the contribution of each indicator included in the construct by assessing the outer weights. The most important indicators are AVE1Q40 – "I like the challenges that travel provides me" (0.850); DIV3Q31 – "When I am travelling, I like to deeply experience the local customs and see how people live" (0.577); HIS2Q43 – "I like to talk about my travels, since they are an important part of who I am" (0.723); and NOV3Q37 – "When I am travelling, I very much like to be in an environment completely different from what I am used to (0.614).

5. DISCUSSION

The first specific objective of this research was to understand what are the main motivations and relevant compound personality traits of people who love to travel. It was performed at the qualitative phase, which identified the following push motives, or *travel* orientation antecedents: search for self-knowledge and personal development (AUT), search for authenticity and freedom (EUAUT), and break the routine and escape from reality (ROT). In addition, the following pull motives, or *travel orientation consequents*, were found: experience cultural diversity (DIV), experience adventures and challenges (AVE), seek novelty (NOV), and have stories to tell (HIS). Besides these motives, the following compound personality traits were also identified: need to learn (NA), self-efficacy (AUF), need for play (ND), romanticism (ROM).

The second specific objective was to identify the most important motivations and personality traits of travel lovers that prompt them to travel (pull) and the factors that guide their choice of travel type (push). This was accomplished by proposing and testing the model studied, which was supported by the findings of the qualitative phase.

Since we have already presented the first objective along with the qualitative phase results, we only discuss the second objective here. From the data analysis the results can be divided into two categories: those that contribute to a better understanding of the motivation and personality of people who love traveling, and therefore deserve great attention; those without much contribution to research, and therefore deserve little attention.

The four pull motives – *experience adventures and challenges* (AVE), seek *novelty* (NOV), *have stories to tell* (HIS), and *experience cultural diversity* (DIV) – are constructs that deserve great attention. The first three pull motives present great importance both as antecedents of the act of traveling (VF) and as consequents of travel orientation. The last one, *experience cultural diversity* (DIV), is not as relevant as the others and will be discussed later.

As literature shows pull motives are more external or tangibles, this means they determine the choice of travel type or place to go, making people think about "how the trip should be?. Pull motives are related to the choice of how the trip will be, not about the desire to travel. What determines the desire to travel are push motives, shown later.

This study indicates that the more travel orientation one has, the more propitious they are to seek the three pull motivations - experience adventures and challenges (AVE), seek novelty (NOV) and have stories to tell (HIS). The results about these pull motives are unraveled in sequence.

Special attention should be given to the pull motive *experience adventures and challenges* (AVE) and the statement "I like the challenges that travel provides me"," which indicates the importance respondents attach to the adventures and challenges during travel. Several studies (Swarbrooke, Beard, Leckie, & Pomfret, 2011; Uysal & Hagan; 1993; Swarbrooke & Horner; 2002; Plog, 1987; Schneider & Vogt, 2012) also cite the search for adventure as a motivator in tourism.

The pull *motive have stories to tell* (HIS), followed by the statement "I like to talk about my trips, since they are an important part of who I am", which also deserves great attention as the second-most important determinant of the *act of traveling* (VF), which is in turn influenced by *travel orientation* (TO). Correia, Valle, and Moço (2005), studying the motivations and perceptions of Portuguese tourists, identified three main factors: knowledge, leisure, and socialization. Within socialization, one of the elements studied was the fact of "talking about traveling with friends," which corroborates the issue identified here about the sharing of travel experiences. In addition, Dann (1977) mentions exaltation of the ego, which derives from the need for recognition obtained through the status conferred by travel.

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Other research confirms that having a story to tell is an important motivation for Brazilians and shows that 42% of the content of one of the largest social networks in the world, Facebook, relates to travel (SKIFT, 2015). Radius Kommunikation (2016) finds that Brazilians are champions in posting their travel experiences on Facebook.

Seek novelty (NOV) was the third-most important pull motive, followed by the statement "When I am traveling I very much like to be in a completely different environment from what I am used to." This search for the new is consistent with the idea of experiential loyalty, quoted by Mckercher, Denizci-Guillet, and Ng (2012), which assumes that the socalled "new tourists" are not committed to a specific tourist destination but play with the possibility of having new experiences with each trip or similar experiences in places not yet visited.

However, the pull motive *experience cultural diversity* (DIV) lacked sufficient relevant data, unlike the other three pull motives. However, the lack of relevance of the DIV construct deserves further investigation since the *search for cultural diversity* is often cited in the literature on motivation in tourism (Swarbrooke & Horner, 2002; Pearce & Lee, 2005), and the statement "When I am traveling, I like to deeply experience the local habits and see how people live" was very well scored.

Having mentioned push motives, it is important to remember that they are more related to internal issues, which means they drive the desire to travel. It is not necessarily related to the kind of trip as pull motives, but about what leads them to travel: "what I travel for".

The results indicated that someone who is very attached to travel matters is likely to be impacted by marketing activities that promise tourism activities. They promote self-knowledge, personal development, search for authenticity and freedom. For a better understanding of the results about push motives, we unravel it in the sequence.

The push motive *breaking the routine and escape from reality* (ROT), is included in the category deserving great attention; therefore, its results, though weak, provide some information about travel lovers. The results show that breaking the routine may not be an important element among *travel lovers*. Being more experienced travelers, they may not see breaking the routine as a motive driving them to travel. Thus, breaking the routine would be at a more elementary level of motivation (facing the most basic needs). However, the *travel lover* may seek motives more oriented to self-realization. Dividing the sample into clusters representing different stages of the traveler's careers (Pearce, 1988, 1991, 1993) that could provide more insight.

The push motive *search for self-knowledge and personal development* (AUT) also deserves great attention considering that it was the push motive with better predictive relationship with travel orientation (TO). It refers to learning focused on self-discovery – knowing who one is – with its characteristic limitations and traits. According to Middleton (2001, p. 78), "for centuries travel has been associated with a widening of consciousness and self-development through knowledge and exposure to other cultures and human circumstances, [...] [and] holidays and associations with rest and leisure have always had a stimulating effect on people's minds and are clearly linked to self-development."

Considering that people who love to travel are relatively experienced tourists, their motives would expectedly relate to the higher levels of the travelers' career ladder (Pearce, 1988, 1991, 1993, Pearce & Caltabiano, 1983; Moscardo & Pearce, 1986; Pearce and Lee; 2005). The higher levels comprise the following elements: 1) self-esteem and development needs; 2) the need for self-update and self-fulfillment (Pearce, 1988, 1991, 1993), 3) experimenting with different cultures (Pearce & Lee, 2005), and 4) being close to nature (Pearce & Lee, 2005). The first three elements are completely related to what is found in this study – experience adventures and challenges (AVE), seek novelty (NOV), have stories to tell (HIS), experience cultural diversity (DIV), and search for self-knowledge and

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personal development (AUT). All the identified motivations can be related to two groups of motivations. Only the last element, being close to nature, was not found in this research.

Avelar (2011) states that consumers respond to both rational (utilitarian – functional and practical) and emotional (hedonistic – subjective and emotional benefits) motivations and that each person establishes their motivations in a certain way. This study found a greater number of emotional motivations, probably because consumer behavior in tourism has a much greater emotional load than other activities, as mentioned by Dias and Cassar (2005), Fodness (1994), and Swarbrooke and Horner (2002).

Gazley and Watling (2015) found that pull factors affect consuming experiences, but not consuming products. The authors suggest that "this may be because pull factors are very much related to the idea of being a traveler rather than being a tourist" (p.651). What this means is that travelers are more experienced than tourists in traveling activities. This explains why this study found more emotional than rational motives among those who love to travel – experienced travelers who value experiences more than goods.

The compound personality traits *need for play* (ND), *need to learn* (NA), and *romanticism* (ROM) and the push motive *search for authenticity and freedom* (EUAUT) had an impact on the model, though not a very strong one. Moreover, the compound personality trait *self-efficacy* (AUF) had no relevant impact on the model. Therefore, these results cannot be considered significant for this research. However, weak results are obtained probably because the elementary traits were not used in the model as suggested by Mowen (2000) for the 3M Model applications. Thus, we cannot affirm whether the four personality traits identified at the qualitative phase or the push motive *search for authenticity and freedom* (EUAUT) are really associated with travel lovers, deserving further investigation.

6. FINAL CONSIDERATIONS

6.1 PRACTICAL CONTRIBUTIONS

The consumers studied, namely, those who really like to travel even if they may have different interests, have a great propensity to acquire more tourist products, services, and experiences than other tourists. Thus, those in the Brazilian tourism business can benefit from the findings of this research and use these to develop products and services that are more consistent with the motivations identified herein.

The division of motivations such as push and pull was carried out with the aim of better understanding what stimulates people who love to travel, looking at the internal and more intangible (push) and external and more tangible (pull) sides. Therefore, marketers can better direct their efforts either to arouse in people the desire to travel, or to direct the choice of place and/or type of trip.

To clarify how we classified the push and pull motives, it is important to remember that push motives are presented as internal an intangible once they relate more to personal questions or travelers' desires (self-knowledge and personal development (AUT), search for authenticity and freedom (EUAUT), and break the routine and escape from reality (ROT)). Moreover, pull motives are cited as external and tangible because they relate to what the locality or kind of trip can offer to travelers (experience cultural diversity (DIV), experience adventures and challenges (AVE), seek novelty (NOV), and have stories to tell (HIS)).

Related to the pull motives that influence the choice of the place to go or the kind of trip, it is relevant to highlight the have stories to tell (HIS) motive. Lindstrom (2012) sees an advantage in using the promotion of stories as important elements in building a strong brand. Thus, tourism companies could promote a story exchange among their customers as a way to attract *travel lovers*' attention, allowing them to promote their own personal experiences and inspiring them to go to a specific place or learn about a specific type of trip.

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Yet relating to the pull motives, the highlighted statements "When I am travelling, I like to deeply experience the local habits and see how people live" and "When I am travelling I very much like to be in a completely different environment from what I am used to" provide points of reference for the development of tourism services, focusing on promoting
a relationship with the local public and the creation of differentiated spaces such as hotels and theme parks.

The pull motive with the highest indices was *searching for adventures and challenges* (AVE). Therefore, marketing professionals should invest in products and services that meet this need. In addition, it could be interpreted that since *travel lovers* appear to appreciate the challenges that travel provides, they may prefer to travel independently, rather than in organized excursions.

Relating to the push motives, *searching for self-knowledge and personal development* (AUT) can be exploited by tourism professionals through the creation of products and services that appeal to self-knowledge arousing in people the desire to travel: offering travel accompanied by coaching professionals, travel combined with courses on self-knowledge, resorts or spas for meditation, and other self-oriented activities, and promoting content that identifies the act of traveling as an opportunity to gain self-knowledge, for example.

6.2 LITERATURE CONTRIBUTIONS

Although most of the motives explored here have already been researched, this study took a concentrated approach in a few academically explored traveler profiles, focusing on motivations related specifically to people who love to travel and who are considered major stimulators and fomenters of tourism. From the perspective of consumer behavior and studies on personality and motivation, the research corroborates the further development of the 3M Model, in that it investigates a behavior not yet explored by the model and it proposes the addition of push and pull motives at different levels of the model.

6.3 LIMITATIONS AND FUTURE RESEARCH

The decision not to study the level of elementary traits of the 3M Model is a limitation of the study. It was carried out in an attempt to produce a streamlined questionnaire and avoid tiring respondents. However, the possibility to extensively analyze the relationships among elementary traits and other traits and motives studied was lost. A subsequent investigation could include elementary traits, to add greater detailed personality questions for *travel lovers*.

As this quantitative research did not differentiate between traveler profiles or the level of "career/amount of experience" (Pearce, 1988, 1991, 1993), a future study could perform a *cluster analysis* oriented toward an identification of *travel orientation levels* and the relationship between *those levels* and the act of travelling. Some people may have great *travel orientation* and have identified themselves with the motives, although they would not be considered frequent travelers. The presence of such clusters could provide different results for the analysis of the model, what can cause an unobserved heterogeneity, as mentioned by Hair et al. (2014b).

As the sample consisted mainly of women and people of higher income and schooling, it could affect the outcomes and reduce the power of generalization of the data, emphasizing the motivations that rich and educated women value the most and surpassing men's motivations. For this reason, future studies could include a more heterogeneous population, promoting a sample with a balanced quantity of men and women and a more varied range of income and schooling. In addition, because we only investigated Brazilians, further studies should replicate the scales used here to investigate people from other nationalities in a cross-cultural study.

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