AN ANALYSIS OF DETERMINANTS OF THE ADOPTION OF MOBILE HEALTH (mHealth)

Uma análise dos fatores que condicionam a adoção de Mobile Health (mHealth)

Un análisis de los factores que condicionan la adopción de Mobile Health (mHealth)

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ABSTRACT

Given the increasing use of the Internet and mobile technologies, this study is pertinent as it seeks to analyze the factors that determine the adoption of Mobile Health (mHealth). To that end, the proposed conceptual model integrates the Unified Theory of Acceptance and Use of Technology (UTAUT2), Perceived Health Condition, eHealth Literacy and Perceived Health Competence as determinants of the adoption of mHealth. To answer the research questions, we used an online questionnaire administered to a non-probabilistic sample of Brazilian and Portuguese individuals who have or have not used mHealth. Data were analyzed using SPSS and SmartPLS3 software. The results indicate that adoption of mHealth is heavily impacted only by some UTAUT2 variables. The ‘Performance Expectancy’ dimension was found to heavily impact the adoption of mHealth among both users and non-users.

KEYWORDS | Perceived health condition, eHealth literacy, perceived health competence, mHealth, UTAUT2.

RESUMO

Com a crescente utilização da internet e de tecnologias móveis, este estudo torna-se pertinente uma vez que busca analisar os fatores que condicionam a adoção de Mobile Health (mHealth). Para isso, o modelo conceitual proposto integra a Teoria Unificada de Aceitação e Uso da Tecnologia – Unified Theory of Acceptance and Use of Technology – UTAUT2, Condição de Saúde Percebida, e-Literacia em Saúde e Competência de Saúde Percebida como determinantes da adoção da mHealth. Para responder às questões de pesquisa, utilizou-se um questionário on-line aplicado a uma amostra não probabilística de indivíduos brasileiros e portugueses que usaram e não usaram mHealth. Os dados foram analisados por meio dos softwares SPSS e SmartPLS3. Os resultados indicam que a adoção da mHealth é fortemente impactada apenas por algumas variáveis da UTAUT2. Entre os resultados, destaca-se o forte impacto da dimensão da “Expectativa de Desempenho” na adoção da mHealth, tanto entre os utilizadores como entre os não utilizadores.

PALAVRAS-CHAVE | Condição de Saúde Percebida, E-Literacia em Saúde, Competência de Saúde Percebida, mHealth, UTAUT2.

RESUMEN

Con el uso creciente de Internet y las tecnologías móviles, este estudio se vuelve pertinente a medida que busca analizar los factores que determinan la adopción de la Mobile Health (mHealth). Para ello, el modelo conceptual propuesto integra la teoría unificada de aceptación y uso de la tecnología UTAUT2, condición de salud percibida, literacia en e-salud y competencia de salud percibida como determinantes de la adopción de la mHealth. Para responder a las preguntas de investigación, se utilizó un cuestionario online aplicado a una muestra no probabilística de individuos brasileños y portugueses que usaron y no usaron mHealth. Los datos se analizaron utilizando los softwares SPSS y SmartPLS3. Los resultados indican que la adopción de mHealth es fuertemente afectada solo por algunas variables de la UTAUT2. Entre los resultados se destacan el fuerte impacto de la dimensión ‘expectativa de rendimiento’ en la adopción de la mHealth, tanto entre los usuarios como en los no usuarios.

PALABRAS CLAVE | Condición de salud percibida, literacia en e-salud, competencia de salud percibida, mHealth, UTAUT2.
INTRODUCTION

According to Bernhardt, McClain, and Parrott (2004), the prevalence of eHealth (electronic health services) is growing and will continue to grow grounded on the advantages offered by internet-based health communication and on the fact that companies themselves are benefiting from its implementation. These and other Internet-based health communication characteristics may suggest why previous research indicates that the Internet has great potential for disseminating health information to the general public (Cotten & Gupta, 2004).

According to Dwivedi, Shareef, Simintiras, Lal, and Weerakkody (2016), there is a need to restructure health care to keep it coherent and consistent with a dynamic, flexible, and mobile lifestyle, connected to an Information and Communication Technology (ICT) dominated society, and able to attract health care professionals and ICT consultants to design and implement professional mHealth systems.

According to the World Health Organization (WHO), Mobile Health or mHealth is defined as the medical practice with support for mobile devices, such as patient monitoring devices, smartphones, tablets, and other wireless devices, including the use of Short Message Service (SMS), 3G and 4G services, Global Positioning System (GPS) and Bluetooth. In the scientific literature, the term mHealth was first defined by Laxminarayan and Istepanian (2000) as "unwired e-med". In the last two decades, mHealth has evolved to become an important health communication channel for health care, health promotion, and health behavior monitoring (Steinhubl, Muse, & Topol, 2015).

The widespread use of smartphones has increased the influence of mobile technologies on the experience and consumption of health services. mHealth thus becomes a market that emerges together with the expansion of mobile communication technologies (Sweileh et al., 2017). Regarding mHealth, the literature suggests that the use of mobile health applications serves several purposes (Riley et al., 2011), including improving preventive healthcare, limiting the growth of health costs, reducing unnecessary medical visits, and improving the information of users who have come to actively seek health information over the Internet using mobile devices (Fox & Duggan, 2012). For Lee, Hoti, Hughes, and Emmerton (2015), health professionals are no longer the primary source of information, and the role of health service users is particularly relevant.

Kotz, Avancha, and Baxi (2009) stated in their study that social, behavioral, and technological issues involved in creating positive consumer beliefs leading to the adoption of mHealth systems are significantly different from traditional medical services in hospitals, and therefore this new context should be investigated.

In addition to information-seeking behaviors through smartphones, there has also been a significant increase in the number of available health applications (Fox & Duggan, 2012; Kratzke & Cox, 2012), since mHealth brings with it the promise of solving problems related to equal access to health care and also of providing a more effective response to new demands (Duque, Mamede, & Morgado, 2017). Mobile health applications have the potential to reach heterogeneous audiences, such as doctors, patients, nurses, or even healthy people (Free et al., 2010). According to the "mHealth App Developer Economics 2016" report by Research2guidance (2016), the market for mHealth applications is still young and dynamic, but it will continue to grow due to the advantages obtained by companies, which attain substantial profits from its use. It is estimated that there are currently more than 350,000 applications available at the Apple Store and Google Play.

However, the adoption of mHealth technologies depends on people's willingness to embrace change, replacing old habits (Shareef, Kumar, & Kumar, 2014). The existing literature suggests that the understanding of the general cognitive motivations that trigger the use of health applications is still limited. The use of mobile devices for health care is still a poorly documented and unexplored topic, as highlighted by Cameron, Ramaprasad, and Syn (2017).
According to Carlos, Magalhães, Vasconcelos, Silva, and Brasil (2016), in Brazil, the use of technology in health care is still a challenge. There is a need for deepening health knowledge as well as implementing initiatives that seek a socially inclusive and economically competitive development model (Gadelha & Costa, 2012).

A WHO (World Health Organization - WHO, 2019) report states that digital technologies offer concrete opportunities to address health system challenges, and thus offer the potential to improve the quality and extent of health services and practices. The report also highlights that digital health interventions can be used, for example, to facilitate targeted communication with users in order to expand contact coverage. Such interventions can also be targeted at health care professionals to give them more immediate access to clinical protocols through, for example, telemedicine meetings with other health care professionals. There are several ways in which digital technologies can be used to meet the needs of health systems, and these technologies continue to evolve due to the dynamic nature of the field.

Among the advantages of using mHealth, cited by Carlos et al. (2016), is the ability mobile devices have to assist users both in daily life and during rehabilitation or hospitalization. They can also assist health care providers during routine or emergency visits.

According to Biesdorf and Niedermann (2014), most people use health mobile technology applications because existing services do not meet their needs, or their quality is low. However, without an adequate understanding of the motivational and cognitive factors for the adoption and use of health applications, it becomes difficult to fully understand the use of these applications by individuals.

LITERATURE REVIEW

Perceived Health Condition

Research on prevention and health promotion widely recognizes that individual beliefs on health conditions are predictors of health behaviors (Becker & Janz, 1984). Perceived health, defined by Neter and Brainin (2012) as health self-assessed by people in comparison to other individuals of their age and sex, has a strong normative component since it represents a way for people to become aware of the need to adopt specific behaviors. Rai, Chen, Pye, and Baird (2013) suggest that consumers who feel healthier are more open to experimenting with health innovations. These authors base their opinion on the evidence that those with little health perception may have strong pre-existing relationships with health service providers and establish therapeutic routines that may result in resistance to service alternatives and consumption options (Bitner, Brown, & Meuter, 2000).

According to Shields and Shooshtari (2001), the change in lifestyle, physical condition, and psychological factors is valuable for the evolution of a more optimistic perspective on subjective health. In general, when a person assesses his or her health, he or she considers several factors that are often not identified in a physical assessment (Shields & Shooshtari, 2001).

Perceived Health Competence

According to Smith, Wallston, and Smith (1995), Perceived Health Competence (PHC) represents the degree to which an individual feels able to effectively manage his or her health outcomes, as well as the perception and control over behavior and the ability to achieve goals. The Perceived Health Competence Scale (PHCS) was developed by...
Smith et al. (1995) to provide a measure of perceived competence at an intermediate level for which it combines expectations of outcomes and behaviors.

Bachmann et al. (2016) developed a study to evaluate the effect of Perceived Health Competence on a patient’s belief in their ability to achieve health-related goals. These authors stated that patients with low Perceived Health Competence might be at risk of a decline in health-related quality of life after hospitalization and therefore are a potential target for counseling and other behavioral interventions.

e-Literacy in health and mHealth adoption

e-Literacy in health represents “the ability to seek, find, understand, and appraise health information from electronic sources and apply the knowledge gained to addressing or solving a health problem” (Norman & Skinner, 2006b, p. 2). According to Bodie and Dutta (2008), a high level of e-Literacy in health not only reflects the ability to use the Internet to find answers to health-related questions but also implies the ability to understand the data found, evaluate its truthfulness, discern the quality of different health websites, and use quality information to make informed health decisions.

Better digital health literacy helps patients use mobile health technologies more effectively. Research shows that patients with less health knowledge are less likely to adopt mHealth technology (Mackert, Mabry-Flynn, Champlin, Donovan, & Pounders, 2016).

The main advantages of adopting mHealth are improved data exchange, time savings, reduced information loss, and also the collection of information from users without having to move from their home (Anantraman et al., 2002; Barrett, Strayer, & Schubart, 2004; Koop & Mösges, 2002). These advantages are not always obvious to users. The advantages that mHealth applications and services provide can be used by different medical specialties to improve the monitoring, prevention, and detection of disease. Thus, developing countries, where access to healthcare is difficult, seek to increase their effectiveness by integrating mHealth services into their healthcare systems (Déglise, Suggs, & Odermatt, 2012).

UTAUT and UTAUT2

UTAUT theory was conceived by Venkatesh, Morris, Davis, and Davis (2003) to unify eight existing theories and models: Theory of Reasoned Action (TRA); Technology Acceptance Model (TAM); Motivational Model (MM); Theory of Planned Behavior (TPB); Combined TAM and TPB (C-TAM-TPB); Personal Computer Utilization Model (MPCU); Innovation Diffusion Theory (IDT); and Social Cognitive Theory (SCT). Such theories address the topic of how users accept and use technology (Venkatesh & Morris, 2000; Venkatesh et al., 2003).

Since its original publication, the UTAUT has served as a reference model and has been applied in many studies on technologies in organizational and non-organizational environments (Dwivedi et al., 2016; Escobar-Rodríguez & Carvajal-Trujillo, 2014; Tan, 2013). Riffai, Grant, and Edgar (2012) find that UTAUT provides a refined view of how the determinants of intent and behavior have evolved over time. However, there is a need for systematic research and theorization on the salient factors that would explain the application of digital technology in the consumer context, particularly within mHealth.

In order to strengthen UTAUT’s ability to explain, Venkatesh, Thong, and Xu (2012) developed the UTAUT2, an even more complete model in which they changed some of the existing relationships in the original UTAUT’s conceptualization and introduced new connections and constructs to make UTAUT2 useful within the framework
of voluntary behavior, justifying its relevance within the framework of the adoption of mHealth. Thus, UTAUT2 will be used in this study, as it is more recent and more complete. Furthermore, it is more consistent with the proposal of the current study, which encompasses consumer behavior and the voluntary use of technology.

Research Assumptions and Conceptual Model

Based on the Utaut2 model and the dimensions of Perceived Health Condition, Perceived Health Competence, and e-Literacy in health, the conceptual model expressed in Figure 1 was formulated, with the following hypotheses discriminated with the respective theoretical support.

**Perceived Health Condition, e-Literacy in Health and Adoption of mHealth**

The Perceived Health Condition is not only related to the evaluation of physical health, but also to the incidence or prevalence of morbidity (which is the rate of a certain disease in relation to the total population studied) and mortality and, therefore, it is an important tool for evaluating health quality and peoples’ lives (Leal, 2009). Based on a study with hypertensive people, Finkelstein (2000) suggests that the perception one has of his/her health influences the amount of health care resources used by confirming that there was a relationship between the number of visits to the doctor and the Perceived Health Condition.

In light of the above, the current study seeks to analyze whether individuals with worse self-perception tend to more easily adopt mHealth and develop eHealth-related skills. Thus, the following hypotheses are suggested:

- **H1**: Perceived Health Condition positively influences e-Literacy in health.
- **H2**: Perceived Health Condition positively influences the adoption of mHealth.

**Perceived Health Competence and Adoption of mHealth**

Smith et al. (1995) indicate that Perceived Health Competence is a predictor of intended and actual health behavior. Bachmann et al. (2016) developed a study among patients with cardiovascular disease and concluded that Perceived Health Competence predicts health behavior and health-related quality of life of patients, as well as health-related quality of life change after discharge. In the study by Smith et al. (1995), the perception of health competence was related to both intention and actual health behavior. Given the above, the following hypothesis is proposed:

- **H3**: Perceived Health Competence positively influences the adoption of mHealth.

**e-Literacy in Health and Adoption of mHealth**

According to Cho, Park, and Lee (2014), health information obtained through health applications requires the competence of users to accurately understand the information accessed. Furthermore, there are cognitive differences in individuals’ abilities to find and properly understand health information (Basu & Dutta, 2008; Norman & Skinner, 2006b). E-Health Literacy is closely related to an individual’s cognition of his or her own ability to seek and understand online health information (Bodie & Dutta, 2008; Norman & Skinner, 2006a). Thus, it is conceivable to admit that a person with a high level of e-Literacy in health is more likely to perceive that he or she has a better capacity to use health applications, so the following hypothesis is proposed:

- **H4**: e-Literacy in health positively influences the adoption of mHealth.
UTAUT2 and mHealth adoption

In this section, each of UTAUT2’s sub-dimensions are briefly characterized and their relationships with the adoption of mHealth are analyzed.

The first dimension to be analyzed refers to the expectation of performance, and it is defined as the degree to which an individual believes that the use of technology will help achieve performance gains in their tasks (Venkatesh et al., 2012). In the context of mobile banking, Luo, Li, Zhang, and Shim (2010) and Riffai et al. (2012) have concluded that performance expectation is a key factor for a user to accept the technology. Consequently, it is assumed that a user will adopt mHealth thinking about the benefits it can bring. In turn, the expectation of effort is defined as the degree of ease associated with using a system (Venkatesh et al., 2003). This construct reflects the perceived ease of use of an information system (Kuo & Yen, 2009; Luarn & Lin, 2005; Miltgen, Popović, & Oliveira, 2013) and has a positive impact on behavioral intention to use the system. Among the studies that analyze the impact of expected effort on the intention to adopt a technology, Dwivedi et al. (2016) emphasize that expected effort has a positive influence on behavioral intention to adopt mHealth.

Social influence is a direct antecedent of behavioral intention (Oliveira, Faria, Thomas, & Popović, 2014). Venkatesh et al. (2003) define social influence as the degree to which an individual realizes that it is important for others to believe that he or she uses the new technology or in accordance with the expectations of others. People often become uncomfortable with uncertainty and, therefore, tend to interact with their social network to obtain an endorsement for their adoption decisions, thus suffering informative and normative social influences (Burkhardt & Brass, 1990; Katz & Tushman, 1979). However, it is also necessary to consider the facilitating conditions for the adoption of technology. These are defined as the degree to which an individual believes there is an organizational and technical infrastructure to support the use of the system (Venkatesh et al., 2003). Among the studies that analyze the impact of facilitating conditions on the intention to adopt a technology, Dwivedi et al. (2016) highlight that these have a positive influence on the behavioral intention to adopt mHealth. In light of the above, it is assumed that facilitating conditions have a positive influence on the adoption of mHealth.

Several articles demonstrate the influence of hedonic motivation on the intention and the actual use of that technology (Heijden, 2004; Thong, Hong, & Tam, 2006). Particularly in the consumer context, it has also been shown that hedonic motivation influences the acceptance and use of technology (Brown & Venkatesh, 2005; Childers, Carr, Peck, & Carson, 2001). Similarly, several authors point out cost-related factors to explain consumer behavior (Chong, 2013; Dodds, Monroe, & Grewal, 1991; Wei, Maranthan, Chong, Ooi, & Arumugam, 2009). Agarwal, Wang, Xu, and Poo (2007), Ong, Poong, and Ng (2008), and Xin (2004) have shown that costs can have a negative relationship with consumers’ intentions to adopt 3G, a service that can be essential for mHealth adoption. Xin (2004) indicates that one of the reasons the SMS service is widely used by people is because of its low costs, so the price is predicted to negatively influence mHealth adoption.

As far as habit is concerned, it has been considered in many studies as a predictor of the use of a technology (Kim & Malhotra, 2005; Kim, Malhotra, & Narasimhan, 2005; Limayem, Hirt, & Cheung, 2007). Limayem et al. (2007) showed the direct effect of habit on the continued use of technology and a more moderate effect of habit on the intent to use, as the stronger the habit, the less important the conscious intention to use the technology is.

Given the above, this study intends to test whether the seven UTAUT2 dimensions described influence the adoption of mHealth. For this, we propose the following general hypothesis and its sub hypotheses:

H5: UTAUT2 dimensions influence mHealth adoption.
The individual test of each dimension of UTAUT2 is performed to evaluate this hypothesis through the following sub hypotheses:

H5a: Performance expectations positively influence mHealth adoption.
H5b: Expected effort positively influences mHealth adoption.
H5c: Social influence positively influences mHealth adoption.
H5d: Facilitating conditions positively influence mHealth adoption.
H5e: Hedonic motivation positively influences the adoption of mHealth.
H5f: The price value negatively influences the adoption of mHealth.
H5g: Habit positively influences the adoption of mHealth.

Figure 1 graphically summarizes the conceptual model, as well as the hypothesized relationships under study in this research.

Figure 1. Initial Research Model

METHOD

Data collection instrument and sample
This study adopts a quantitative methodology. In this sense, a questionnaire was developed and applied to collect the data needed to evaluate the hypotheses regarding the factors that impact the adoption of mHealth among Portuguese and Brazilians. It was decided to compare these two nationalities since, due to historical factors, they present many similarities. Thus, the intention was to ascertain to what extent these similarities are
perceptible concerning the use of mHealth technology. The questionnaire was subject to a pre-test with a group of Portuguese and Brazilian graduate students.

The pre-test was performed to uncover possible understanding problems that could bias the correct filling out of the questionnaire. Six pre-tests were performed in Portugal and six in Brazil. The pre-test respondents suggested changes in the wording of some items. In addition to these changes, a filter question was included to identify respondents who had already tried mHealth (group 1) and those who had never tried mHealth (group 2). This resulted in two groups, and subsequent analyses were conducted based on these two groups. Three pre-test respondents stated that whether or not they had experience with the technology interfered with how they interpreted the questions in the questionnaire. Thus, after the pre-test, it was deemed necessary to divide the sample into the above-mentioned groups to be able to identify whether the respondents’ answers were based on their experience using mHealth or whether they responded based on a hypothetical situation.

The sample was obtained through a non-probabilistic sampling method, which implied the choice of the elements based on criteria defined by the investigator himself. Thus, invitations were sent to a large group of researchers’ contacts containing the direct link to the questionnaire web page. The questionnaire was online through the LimeSurvey platform between April 2018 and July 2018. In the end, 326 valid answers were collected. Of this total, 120 respondents had already experienced mHealth, and 206 had not.

**MEASURES**

The review of the relevant literature allowed for the identification of the constructs and the scales for measurement that best fitted the research problem and that supported the development of the proposed conceptual model (Figure 1). The scales used in this study were based on previous research (e.g., Neter & Brainin, 2012; Norman & Skinner, 2006a; Smith et al., 1995; Tomás, Queirós, & Ferreira, 2014; Venkatesh et al., 2012), but some indicators had to be adjusted for the current research context.

For the e-Literacy in Health construct, the validated version for Portuguese by Tomás et al. (2014) of the original scale proposed by Norman and Skinner (2006a) was used. The authors provide, upon request, the complete set of items used for this study. For evaluation of the items of the various constructs, a 7-point Likert scale anchored in (1)-Totally disagree and (7)-Fully agree was applied.

**RESULTS**

Characterization of respondents

Respondents were divided into two groups based on whether or not they had experienced mHealth. Group 1 comprised those who had experienced mHealth, and group 2 consisted of those who had not experienced mHealth. Among group 1, 73.3% were female, and 26.7% were male. In group 2, 65.5% were female, and 34.5% were male. Regarding age group, in group 1, there is a predominance of two age groups, those aged between 18 and 29 years old and between 30 and 39 years old, totaling both 82.5% of the respondents. With regard to group 2, it can be observed that there is also the prevalence of two age groups, the one comprising individuals between 18 and 29 years of age and between 30 and 39 years of age, which make up 73.3% of the respondents.
Regarding the nationality of the participants, the analysis revealed that in group 1, 36.7% were Portuguese; 62.5% were Brazilian, and 0.8% were of another (Belgian) nationality. Regarding the nationality of participants in Group 2, there is a greater balance between the Portuguese and Brazilians, 48.5% and 49%, respectively, 2.4% representing other nationalities (Angolan, English, and Uruguayan).

Regarding the origin of respondents, we look for significant differences between Portuguese or Brazilian participants. For this purpose, mean difference tests (t-test for independent samples) were performed, and the results indicated that there are no statistically significant differences between Portuguese and Brazilian respondents.

In the analysis of the several dimensions, it was verified that the scale for measure Perceived Health Competence (PHCS) presented some inconsistency, so we opted to perform an exploratory factor analysis (EFA), with oblique rotation in SPSS to evaluate the unidimensionality of the different indicators in the scale. It was defined that only factors with an eigenvalue higher than 1 would be retained for analysis. Based on the analysis, two distinct factors were extracted. The first-factor groups items 1, 4, 5, and 8. The second-factor groups items 2, 3, 6, and 7. These two factors explain 61% of the total variance. The KMO (Measure of Sampling Adequacy) is considered good (0.80) and so is the respective Bartlett Sphericity Test (530.4; p < 0.001). It should be noted that there were no significant problems at the level of normality, homogeneity of variances, and linearity. Given the nature of the items, the first factor was called Health Competence, and the second factor, Inefficiency in Health. After this analysis, it was decided to subdivide the concept of PHCS into these two sub-dimensions, each one including four items. Based on the setting, the initial model was reformulated, and the final formulation is presented in Figure 2.

Partial Least Squares (PLS) SmartPLS 3.2.8 (Ringle, Wende, & Becker, 2015) was used to test the model in Figure 2. PLS works very well in the presence of complex models, and it is robust in the face of deviations from normality assumption and small samples (Duarte & Raposo, 2010). This method proposes that the analysis be done in two steps: 1) evaluation of the measurement model; 2) evaluation of the structural model.

**Figure 2. Final Research Model**

![Final Research Model Diagram]
Evaluation of the measurement model

As far as the measurement model is concerned, the reliability analysis for each measurement scale for the two subgroups under analysis (group 1: those that had already tried mHealth; group 2: those that had not tried mHealth) was carried out in a first stage.

After the initial analysis for group 1 data, the indicators with factor loadings below 0.60 were removed. Then, to ensure the reliability of the different constructs, Cronbach’s Alpha and the Composite Reliability index were calculated. The values for both criteria respect the minimum threshold of 0.70 (Fornell & Larcker, 1981) and, as such, show a good level of internal consistency in the responses (Bagozzi & Yi, 1988; Nunnally & Bernstein, 1994). The same conclusion was drawn for group 2. Likewise, the Average Variance Extracted (AVE) is satisfactory for all constructs (above 0.50) (Bagozzi & Yi, 1988) in both groups, with only one exception in group 2.

The discriminant validity indicates the degree of extension from which a given construct differs from the others. To assess discriminant validity two criteria were taken into account: 1) the indicators must have a greater weight in the respective construct than in all other constructs; 2) the square root of AVE, i.e., the values of the main diagonal of the table must be greater than all values (correlations) in the same line and column. As can be seen in Tables 1 and 2, both criteria are met for the two groups under analysis.

Table 1. Correlations and discriminant analysis of Group 1 (already experienced mHealth)

<table>
<thead>
<tr>
<th>Grupo 1</th>
<th>CFacil</th>
<th>EDesem</th>
<th>EEsforço</th>
<th>Hábito</th>
<th>ISocial</th>
<th>Ineficiência em Saúde</th>
<th>Motiv_Hed</th>
<th>Condição de Saúde</th>
<th>Competência em Saúde</th>
<th>Preço</th>
<th>Adoção mHealth</th>
<th>e-literacia</th>
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<td>CFacil</td>
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<td></td>
<td></td>
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<td></td>
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<td>EDesem</td>
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<td></td>
<td></td>
<td>0.875</td>
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<tr>
<td>EEsforço</td>
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<td></td>
<td>0.842</td>
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<tr>
<td>Hábito</td>
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<td>0.381</td>
<td>0.150</td>
<td></td>
<td>0.803</td>
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<tr>
<td>ISocial</td>
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<td>0.218</td>
<td>0.151</td>
<td>0.280</td>
<td>0.931</td>
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<tr>
<td>Ineficiência em Saúde</td>
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<td>-0.064</td>
<td>0.206</td>
<td>-0.074</td>
<td>-0.107</td>
<td>0.782</td>
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<tr>
<td>Motiv_Hed</td>
<td>0.179</td>
<td>0.230</td>
<td>0.240</td>
<td>0.309</td>
<td>0.201</td>
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<td>0.276</td>
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</tr>
<tr>
<td>Competência em Saúde</td>
<td>0.178</td>
<td>0.114</td>
<td>0.177</td>
<td>0.196</td>
<td>0.006</td>
<td>0.375</td>
<td>0.241</td>
<td>0.536</td>
<td>0.747</td>
<td></td>
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<td></td>
</tr>
<tr>
<td>Preço</td>
<td>0.189</td>
<td>0.042</td>
<td>0.310</td>
<td>0.103</td>
<td>0.235</td>
<td>0.073</td>
<td>0.279</td>
<td>0.155</td>
<td>0.156</td>
<td>0.702</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Adoção mHealth</td>
<td>0.437</td>
<td>0.705</td>
<td>0.328</td>
<td>0.505</td>
<td>0.298</td>
<td>-0.138</td>
<td>0.437</td>
<td>0.047</td>
<td>0.153</td>
<td>0.137</td>
<td>0.819</td>
<td></td>
</tr>
<tr>
<td>e-literacia</td>
<td>0.392</td>
<td>0.250</td>
<td>0.423</td>
<td>0.163</td>
<td>0.026</td>
<td>0.219</td>
<td>0.118</td>
<td>0.369</td>
<td>0.434</td>
<td>0.046</td>
<td>0.217</td>
<td>0.829</td>
</tr>
</tbody>
</table>
Table 2: Correlations and discriminant analysis of Group 2 (did not experience mHealth)

<table>
<thead>
<tr>
<th>Grupo 2</th>
<th>Cond_Facil</th>
<th>Exp_Esfor</th>
<th>Exp_desemp</th>
<th>Ineficiencia</th>
<th>Infl_soc</th>
<th>Motiv_Hed</th>
<th>PHC</th>
<th>PHCs</th>
<th>Preço</th>
<th>eHealth</th>
<th>hábito</th>
<th>mAdopt</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cond_Facil</td>
<td>0.728</td>
<td></td>
<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
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<td></td>
</tr>
<tr>
<td>Exp_Esfor</td>
<td>0.457</td>
<td>0.914</td>
<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Exp_desemp</td>
<td>0.415</td>
<td>0.305</td>
<td>0.929</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Ineficiencia</td>
<td>0.066</td>
<td>0.114</td>
<td>-0.061</td>
<td>0.740</td>
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<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Infl_soc</td>
<td>0.324</td>
<td>0.410</td>
<td>0.320</td>
<td>-0.051</td>
<td>0.961</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Motiv_Hed</td>
<td>0.284</td>
<td>0.537</td>
<td>0.246</td>
<td>0.040</td>
<td>0.455</td>
<td>0.950</td>
<td></td>
<td></td>
<td></td>
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<td></td>
</tr>
<tr>
<td>PHC</td>
<td>0.095</td>
<td>0.070</td>
<td>0.055</td>
<td>0.461</td>
<td>-0.071</td>
<td>0.019</td>
<td>0.809</td>
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</tr>
<tr>
<td>PHCs</td>
<td>0.135</td>
<td>0.125</td>
<td>0.112</td>
<td>0.135</td>
<td>0.045</td>
<td>0.156</td>
<td>0.412</td>
<td>0.804</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Preço</td>
<td>0.117</td>
<td>0.304</td>
<td>0.179</td>
<td>-0.038</td>
<td>0.408</td>
<td>0.556</td>
<td>0.010</td>
<td>0.151</td>
<td>0.803</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>eHealth</td>
<td>0.251</td>
<td>0.300</td>
<td>0.109</td>
<td>0.109</td>
<td>0.021</td>
<td>0.106</td>
<td>0.165</td>
<td>0.132</td>
<td>0.046</td>
<td>0.831</td>
<td></td>
<td></td>
</tr>
<tr>
<td>hábito</td>
<td>0.255</td>
<td>0.114</td>
<td>0.299</td>
<td>-0.111</td>
<td>0.234</td>
<td>0.169</td>
<td>-0.027</td>
<td>0.112</td>
<td>-0.012</td>
<td>0.067</td>
<td>0.935</td>
<td></td>
</tr>
<tr>
<td>mAdopt</td>
<td>0.368</td>
<td>0.231</td>
<td>0.717</td>
<td>-0.155</td>
<td>0.376</td>
<td>0.265</td>
<td>-0.014</td>
<td>0.162</td>
<td>0.161</td>
<td>0.003</td>
<td>0.353</td>
<td>0.852</td>
</tr>
</tbody>
</table>

Based on the results, it is possible to affirm that most of the psychometric tests for the different scales of measurement show unidimensionality, consistency, and conceptual robustness.

Evaluation of the structural model

The analysis of the significance of the structural coefficients based on the t-test and $R^2$ values was performed to assess the proposed hypotheses. For this purpose, we used the bootstrapping procedure with 5000 samples (Table 3).

Discussion and Final Considerations

The main focus of this research was to propose a model that would help to understand the most important background to the adoption of mHealth. For this purpose and to ensure diversity, we chose to include respondents of two nationalities, noticing that there are no statistically significant differences associated with this factor. Likewise, it was considered crucial to distinguish the respondents who had or had not tried (or adopted) a mHealth platform. Therefore, we opted to divide respondents between those who had already tried mHealth (group 1) and those who had not (group 2). The data analysis was performed separately for the two groups. In general, based on the analysis performed, we can conclude that in group 1, four of the 12 hypotheses tested were confirmed, while in group 2, five of the 12 hypotheses were confirmed.
Table 3. Result of the Hypothesis Test

<table>
<thead>
<tr>
<th>Paths</th>
<th>Experienced mHealth (group 1)</th>
<th>Did not experience mHealth (group 2)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Direct Effects</td>
<td>t-Value (bootstrap)</td>
</tr>
<tr>
<td>H1: CSP→ e-Literacia</td>
<td>0.36***</td>
<td>5.34</td>
</tr>
<tr>
<td>H2: CSP → ad_mHealth</td>
<td>0.10</td>
<td>1.35</td>
</tr>
<tr>
<td>H3a: COMP_S → ad_mHealth</td>
<td>0.06</td>
<td>0.68</td>
</tr>
<tr>
<td>H3b: Inefic_S → ad_mHealth</td>
<td>0.07</td>
<td>0.85</td>
</tr>
<tr>
<td>H4: e-Literacia → ad_mHealth</td>
<td>0.02</td>
<td>0.23</td>
</tr>
<tr>
<td>H5a: ED→ ad_mHealth</td>
<td>0.54***</td>
<td>6.56</td>
</tr>
<tr>
<td>H5b: EE→ ad_mHealth</td>
<td>0.02</td>
<td>0.36</td>
</tr>
<tr>
<td>H5c: IS→ ad_mHealth</td>
<td>0.04</td>
<td>0.61</td>
</tr>
<tr>
<td>H5d: CF→ ad_mHealth</td>
<td>0.05</td>
<td>0.61</td>
</tr>
<tr>
<td>H5e: MH→ ad_mHealth</td>
<td>0.22***</td>
<td>3.35</td>
</tr>
<tr>
<td>H5f: VP→ ad_mHealth</td>
<td>0.01</td>
<td>0.12</td>
</tr>
<tr>
<td>H5g: Hab→ ad_mHealth</td>
<td>0.18*</td>
<td>2.16</td>
</tr>
</tbody>
</table>

Based on t (1000); * p <0.05 (1.645); ** p <0.01 (2.327); *** p <0.001 (3.092); unilateral.

Caption: CSP = Perceived Health Condition; e-Literacia = e-Literacy in Health; ad_mHealth = Adoption of mHealth; COMP_S = Competence in Health; Inefic_S = Inefficiency in Health; ED = Performance Expectation; EE = Expected Effort; IS = Social Influence; CF = Facilitating Conditions; MH = Hedonic Motivation; VP = Price Value; Hab = Habit.

Based on the results, it can be concluded that, in general, the adoption of mHealth (AmH) is strongly impacted by selected UTAUT2 variables, although not all. This conclusion applies equally to those respondents who had previously adopted mHealth and those who had not. Among the variables with the greatest impact, performance expectations (ED) stands out. This result is true both for respondents who have already experienced mHealth (group 1) and for those who have never experienced it (group 2). This finding highlights a distinction between ease of use and utility. Although high health literacy is strongly correlated with ease of use, the same does not happen with utility and performance expectations. Although patients can use mHealth tools, they need to consider them relevant or useful for improving health.

The same applies to hedonic motivation (MH) and habit (H). According to our study, these three variables (performance expectations, hedonic motivation, and habit) from UTAUT2 play an important role in the adoption
of mHealth, particularly for respondents who have already experienced this technology (group 1). Accordingly, we can state that hypothesis 5 (which groups the different sub-dimensions of UTAUT2) is only partially supported.

For the group of respondents who have not yet experienced the mHealth platform (group 2), the most relevant variables were expected performance (identical to group 1), social influence, and habit (identical to group 1). As in the previous analysis, we could state that hypothesis 5 is also only partially supported.

In addition to the UTAUT2 variables, this study went a little further and tried to see if there would be any influence from a set of health-related variables such as Perceived Health Condition, Perceived Health Competence (later subdivided into health competence and health inefficiency), and e-Health Literacy on the adoption of the mHealth platform. From this analysis, it was possible to verify that the Perceived Health Condition has a significant impact on e-Health Literacy, thus confirming hypothesis 1. This result is verified for both groups. The remaining hypotheses of group 1 (H2, H3a, H3b, and H4) were not confirmed by the data. Only hypothesis H3b was confirmed for group 2. The results suggest, albeit timidly, that health ICT developers should seek to make these tools more user-friendly and navigable for patients with lower levels of e-Literacy in health since more literate health users also appreciate simplicity, and this influences the perception of performance. Thus, an approach to interventions designed for users with lower health literacy, focusing on design and usability for users with less mHealth experience, is beneficial for everyone.

The final considerations of this research allow us to infer that the new opportunities offered by the new mobile technologies do not seem to have been fully exploited so far. Mapping the evolution of the field allows for a better understanding of its strengths and weaknesses in addition to suggesting the steps for the development of future research. In view of the results, it is possible to state that the mHealth market still has a long way to go to reach a larger portion of society. In the future, health care ICT developers and industry professionals should focus more closely on their target audiences, ensuring that the technologies are designed for their actual use.

Still, the need to understand how eHealth literacy relates to the adoption and use of mHealth applications persists. It is needed to ensure that all users can access the full benefits of technological advances, although the privacy of health information needs to be secured so that users are willing to get involved and trust organizations and providers of mHealth solutions. Despite mobile health is often praised as a useful tool for improving patient involvement, it may not achieve this goal on its own, and tactics aimed at educating the potential user to promote meaningful use of mHealth must be used. This can be achieved by adopting multi-faceted user and patient engagement strategies in order to identify the knowledge and skills needed to use and understand the benefits of managing their health data. These findings can be used by academics, government, policymakers, and industry companies to maximize acceptance and use of mHealth services.

Limitations and Future Studies

The limitations of this study are mainly related to the nature of the sample and sampling technique, which make it difficult to obtain more robust data and, above all, make it impossible to generalize the conclusions of this study, despite the effort to ensure the diversity and comprehensiveness of respondents. These limitations imply that the results should be analyzed with caution and that they should be restricted to the conditions under which the study was conducted.

Furthermore, since the population of the present study was chosen using the convenience criterion, it would be interesting, for example, to include in the questionnaire the area of knowledge and profession of the
respondents as well as other factors that may have had an impact on the extent to which the participant was exposed to technology. This suggestion for future research becomes necessary because if a group was composed mainly of individuals more likely to use an application, this could influence the results and the conclusions.

In this sense, it is also suggested that future research should consider using not only a larger and probabilistic sample, but also moderators (gender, age, and experience) in the model, since the latter were not used in this research and maybe interesting in future research, given the relevance demonstrated in previous studies (Venkatesh et al., 2003; Venkatesh et al., 2012).

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**AUTHORS’ CONTRIBUTIONS**

Nayra Martins, Paulo Duarte and José Carlos Pinho worked on the conceptualization and theoretical-methodological approach. The theoretical review was conducted by Nayra Martins, Paulo Duarte and José Carlos Pinho. Data collection was coordinated by Nayra Martins, Paulo Duarte and José Carlos Pinho. Data analysis included Nayra Martins, Paulo Duarte and José Carlos Pinho. All authors worked together in the writing and final revision of the manuscript.